LIBERTY SHIP

The galaxy's fate is in your hands! It has been invaded and enslaved by aliens from a neighboring galaxy. All the inhabited planets are surrounded by satelites which emit an inpenetrable force field trapping the inhabitants within. The mission of Liberty Ship-your mission—is to free the galaxy's planets by destroying the satelites, thus destroying the force fields imprisoning the planets!

Use the right joystick to ascend or decsend in or orbit and to go left or right. Press the fire button to fire photon torpedos and destroy satelites.

The strength of the enemy force field surrounding the planet is shown on the upper left portion of the screen. The field is weakened and the planet set free when a sufficient number of satelites are destroyed. Liberty Ship's shield strength is shown at the upper center. At the game start, your ship can sustain 4 direct collisions before your shield is depleted or 5 collisions before Liberty Ship is destroyed ending the game. A long-range scanner on the upper right shows the location of satelites you are approaching over the horizon.

You receive 200 points for each satelite destroyed and after liberating a planet, a bonus calculated by multiplying the number of planets liberated by 1000 points! Additional shield strength is awarded with every 10,000 points.

Press the fire button to begin your mission of liberation...and remember...the galaxy's future rests with you!